



SKU	Designation	French Law	Caliber	Bullet type	Energy (J)	Speed (m/s)	Speed (fps)	Pack.	MSRP
MD351	CCI Gamepoint .17HMR 20 grain	C	.17 HMR	Jacketed soft point	339	723	2375	50	41.00 € incl. tax

Controlled stopping power for a clean and efficient flush.

The **CCI Gamepoint .17 HMR** is a rimfire ammunition developed for hunting small and medium game. Equipped with a 20-grain **Gamepoint Soft Point** bullet, it promotes controlled expansion on impact, for high stopping power while preserving the venison. With a muzzle velocity of around 723 m/s, the Gamepoint guarantees a taut trajectory and consistent accuracy, even at medium ranges. Ideal for shooting rabbits, foxes or other small predators, it is popular with hunters looking for high-performance and consistent ammunition. Made in the United States, it benefits from **CCI** production quality, a guarantee of reliability in the field.

Ammunition dedicated to demanding hunters for precise and clean shooting.

Precision and taut trajectory

The **CCI Gamepoint .17 HMR** develops a muzzle velocity of approximately 737 m/s, ensuring a taut trajectory and remarkable accuracy.

Controlled expansion

Thanks to its **Soft Point** warhead, the Gamepoint promotes moderate expansion on impact, limiting unnecessary damage and preserving the **quality of the venison**.

Technical characteristics

- **Caliber:** .17 HMR
- **Bullet weight:** 20 grains
- **Bullet Type:** Gamepoint Soft Point
- **Initial velocity:** 723 m/s
- **Priming Type:** Rimfire
- **Made in:** USA

Ideal for small game

The **Gamepoint** is recommended for hunting small and medium game, thanks to its reliability and controlled expansion for clean shots.

CCI: quality and consistency

Leader in the rimfire market, **CCI** offers high-performance, consistent ammunition, popular with hunters and shooters around the world.

Les prix de vente conseillés sont mentionnés à titre indicatif. Les armuriers sont libres de vendre au prix qu'ils souhaitent. Textes et photos non contractuels, sujet à modification.